



TARGET AUDIENCE

Medium+ gamers that love rich card games (such as Marvel Champions, Aeon's End or LCGs), where you must manage your hand carefully, find powerful interaction between cards and correctly time your plays.



MECHANISMS

Action points Multi-use cards Hand management

EXPERIENCE

Discovery: Shuffle up a different character each time you play. Discover 24 unique combinations.

Progression: Level up and unlock powerful synergies between cards.

Cooperation: The Boost mechanism promotes cooperation and keeps players involved at all times.

COMPONENTS

234 cards 4 Character boards 2 double sided Abomination boards

1 Threat Board 30 wooden markers 90 cardboard tokens



CONTACT

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